

# Verifying and Monitoring UML Models with Observer Automata

A Transformation-free Approach

*ACM/IEEE 22<sup>th</sup> International Conference on Model Driven Engineering  
Languages and Systems (MODELS'19) in Munich, Germany*

Valentin BESNARD <sup>1</sup>   Ciprian TEODOROV <sup>2</sup>   Frédéric JOUAULT <sup>1</sup>  
Matthias BRUN <sup>1</sup>   Philippe DHAUSSY <sup>2</sup>

<sup>1</sup> ERIS, ESEO-TECH,  
Angers, France

<sup>2</sup> Lab-STICC UMR CNRS 6285,  
ENSTA Bretagne, Brest, France

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funded by Davidson.



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- 1 Introduction
- 2 Illustrating Example
- 3 Expressing Properties as UML Observer Automata
- 4 Monitoring Activities
- 5 Application to the Illustrating Example
- 6 Conclusion

# Context

## Observations

- Increasing complexity and connectivity of embedded systems
  - ⇒ Increasing exposure to potential software failures
  - ⇒ Increasing difficulty to detect, understand, and fix software failures

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- Testing or proving that a system satisfies its expected properties
  - Possibly relying on environment abstractions (inputs to consider and execution platform)

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## Need for V&V at all design stages

- Testing or proving that a system satisfies its expected properties
  - Possibly relying on environment abstractions (inputs to consider and execution platform)

## Need for runtime monitoring

- Detecting safety property violations at runtime (with the actual environment)
- Making it possible to trigger safe system recovery procedures

# Overview

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Provide a technique to execute models on embedded targets with facilities to perform model-checking and runtime monitoring on these models

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- 2 Introduced a solution based on a model interpreter

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Provide a technique to execute models on embedded targets with facilities to perform model-checking and runtime monitoring on these models

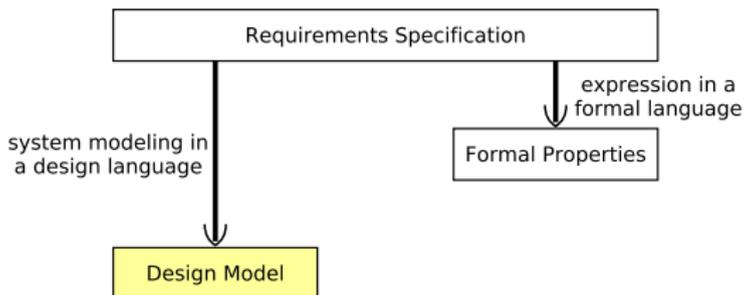
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- 1 Identified problems on classical **model-checking** approaches
- 2 Introduced a solution based on a model interpreter

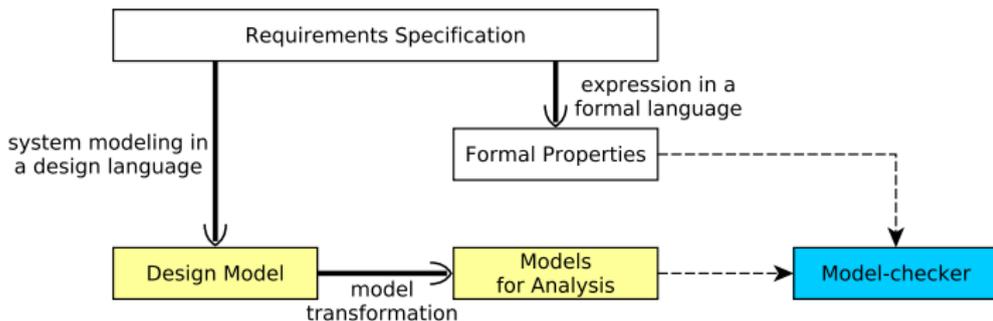
## In this work

- 3 Identify problems on classical **monitoring** approaches
- 4 Can we address these problems with the model interpreter approach?

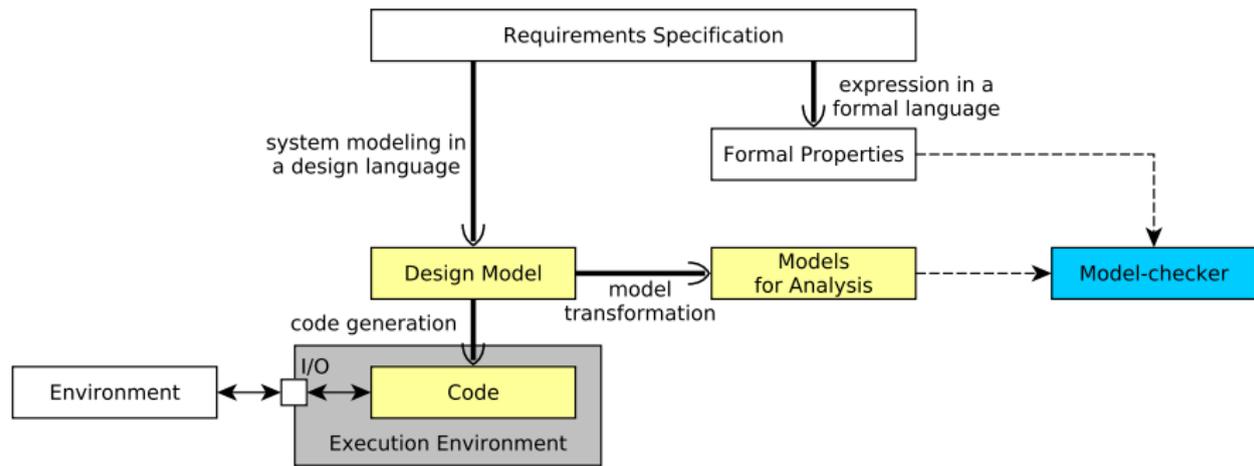
# (1) Classical Approach with Model-checking



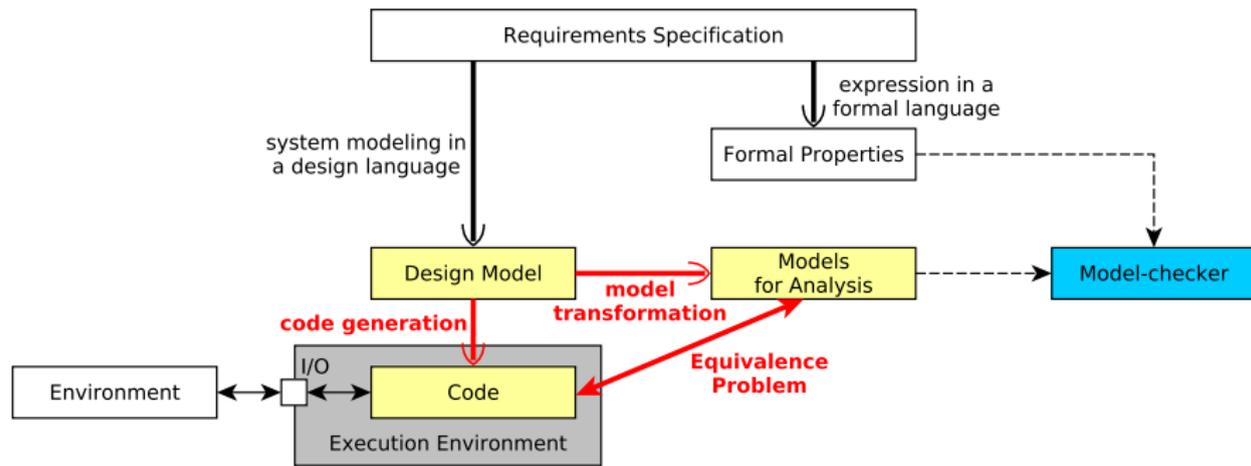
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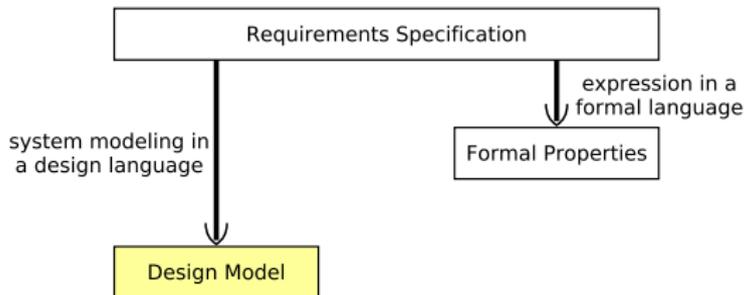


# (1) Classical Approach with Model-checking (Problems)

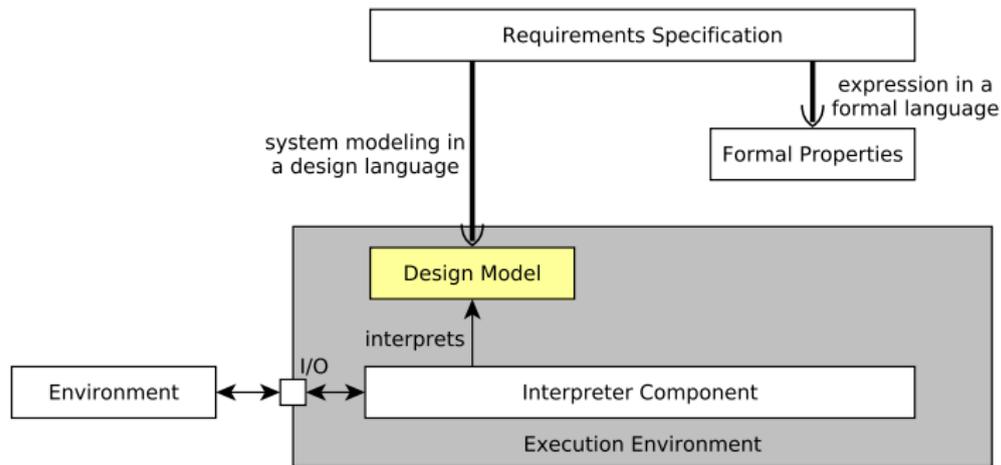


**Problems:** Two semantic gaps and an equivalence problem caused by transformations of the design model into different languages

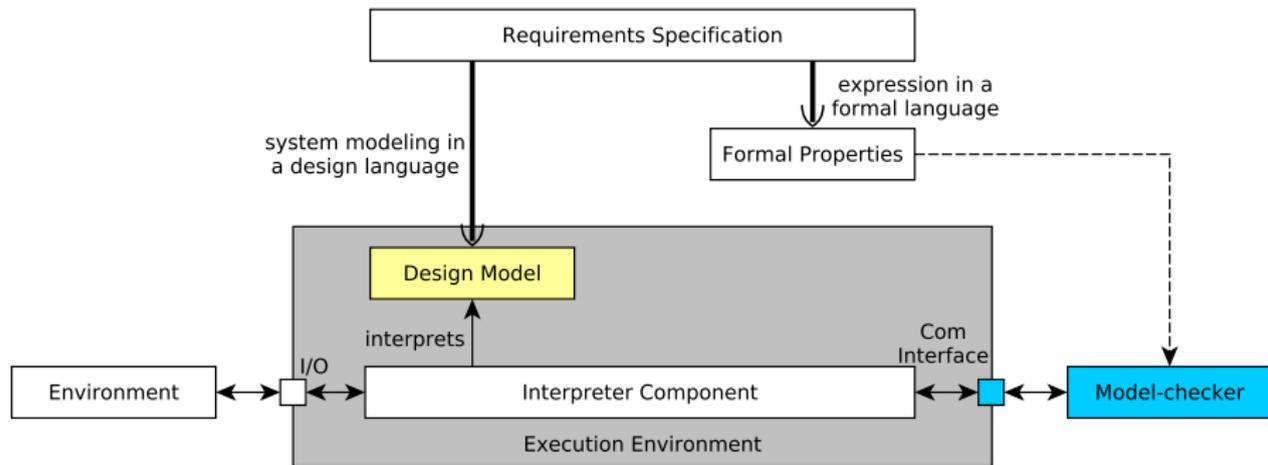
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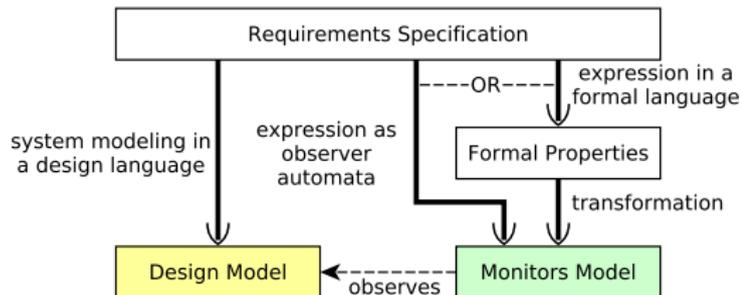


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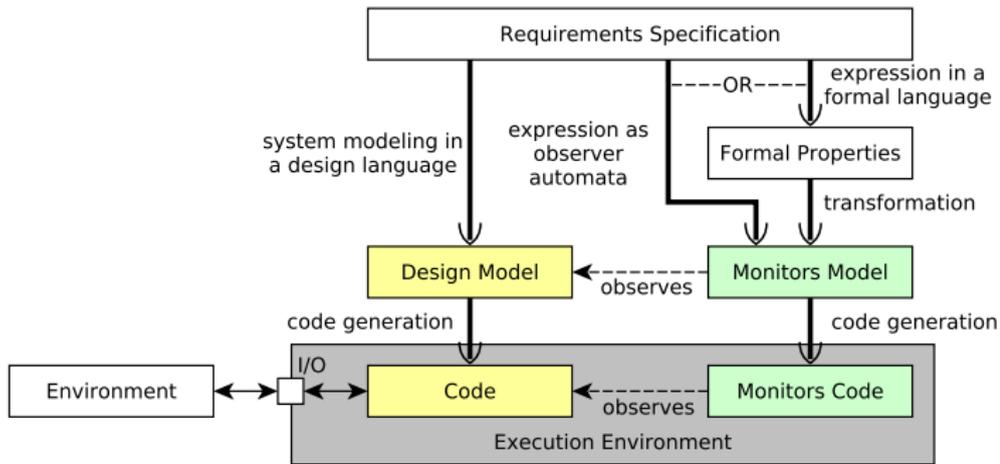


A unique definition of the language semantics  
for verification activities and model execution

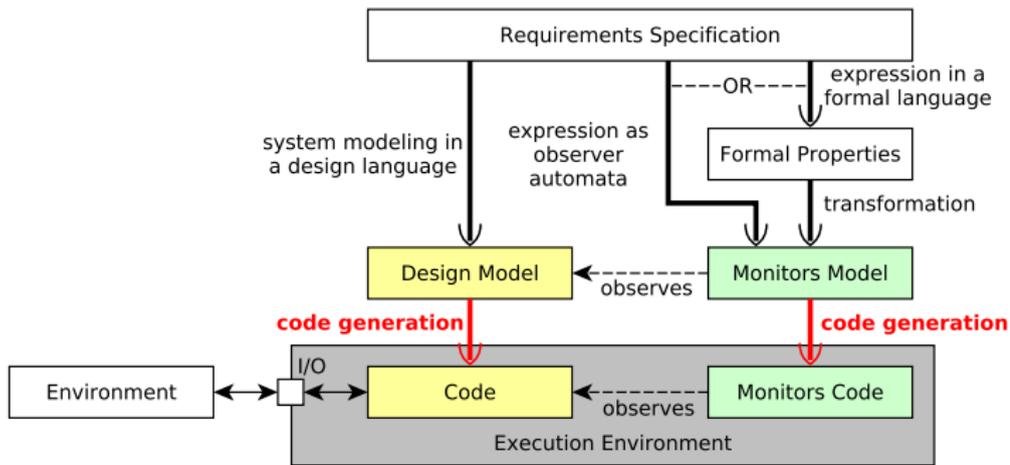
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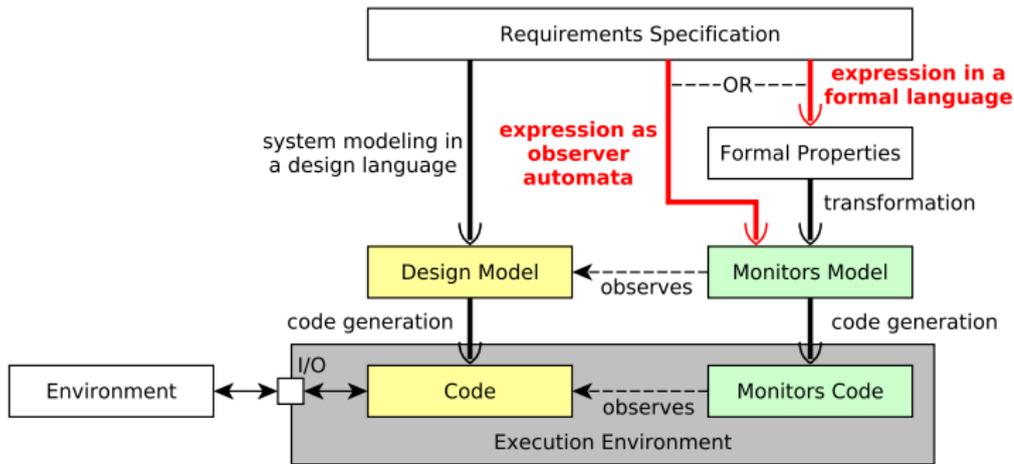


### (3) Classical Approach with Monitoring (Problems)



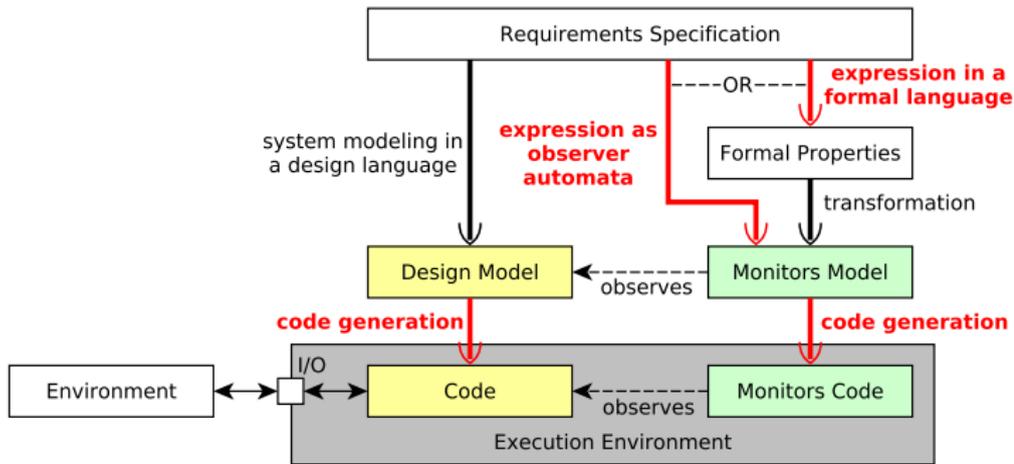
- 1 Semantic gap between monitors model and monitors code

### (3) Classical Approach with Monitoring (Problems)



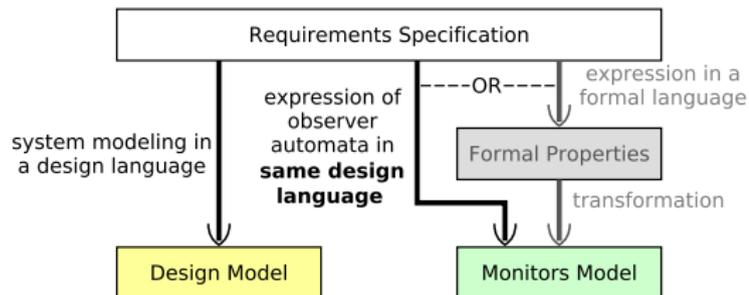
- ❶ Semantic gap between monitors model and monitors code
- ❷ Languages used to express monitors and design models are usually different

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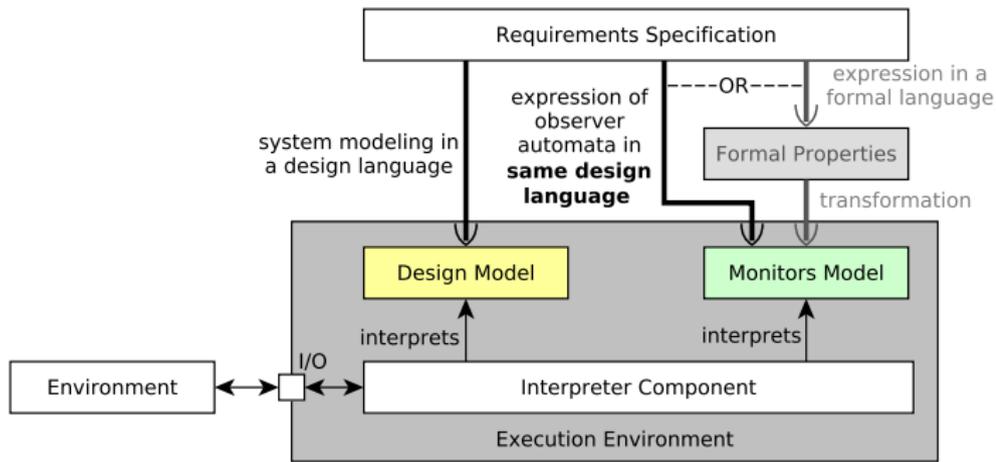


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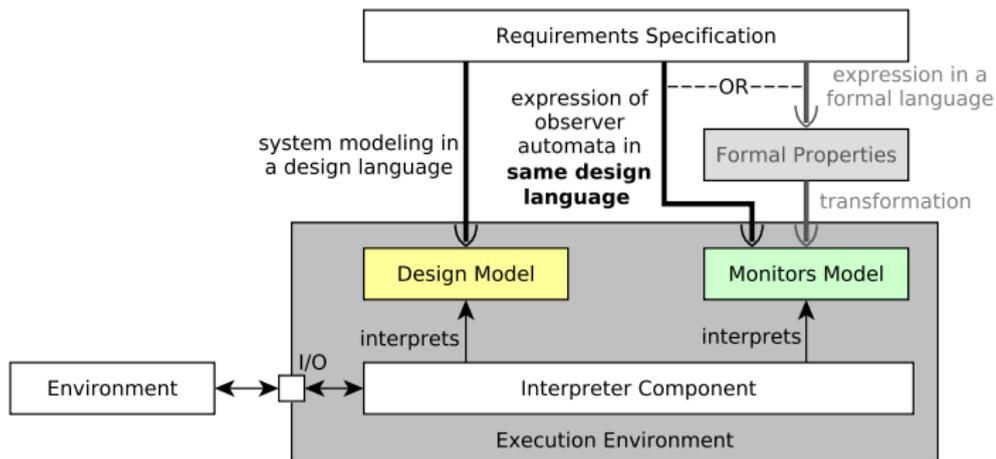
## (4) Our Approach with Monitoring



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## (4) Our Approach with Monitoring



The same component interprets both design and monitors models:

- 1 No semantic gap
- 2 Only one language to express system and monitors models

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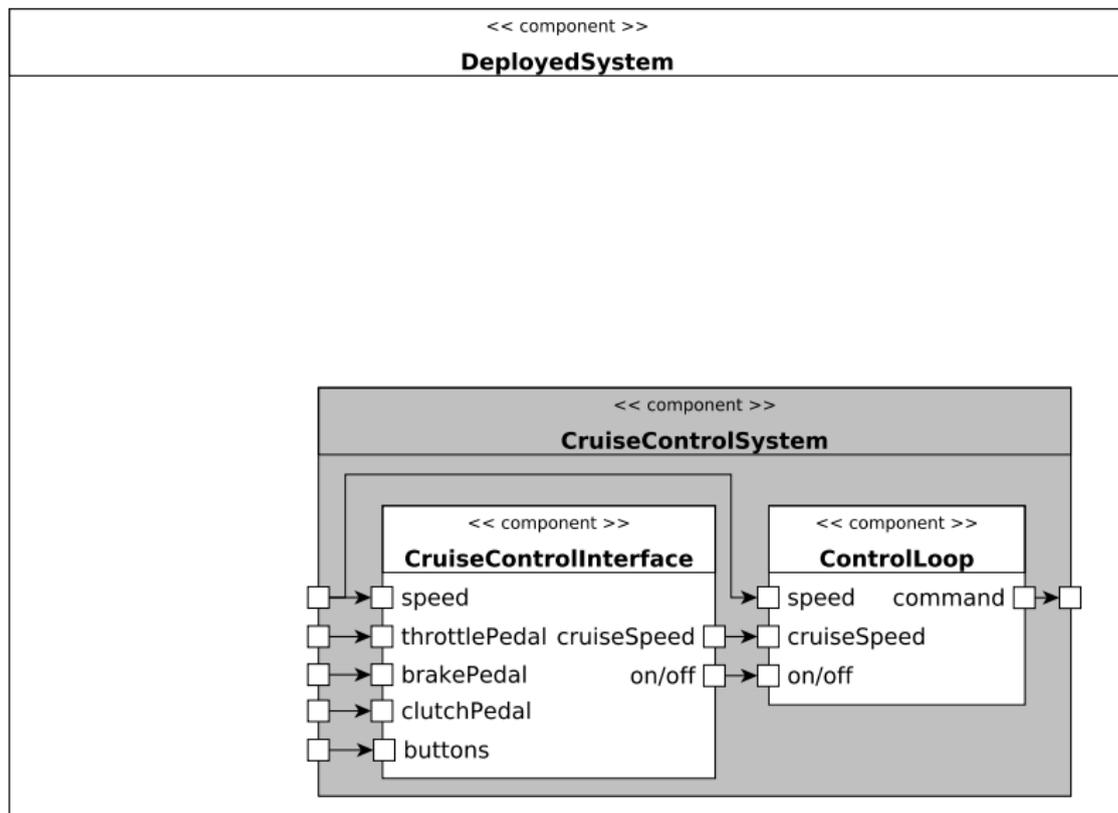
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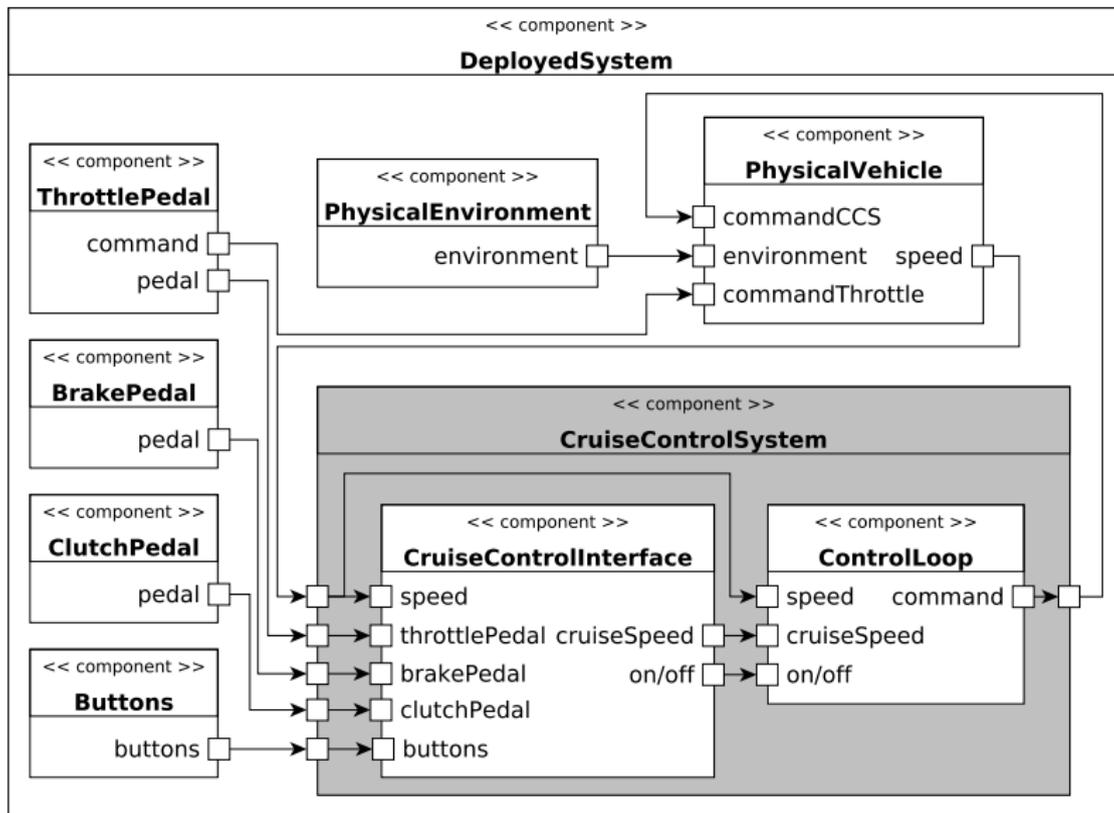


# Cruise Control Overview



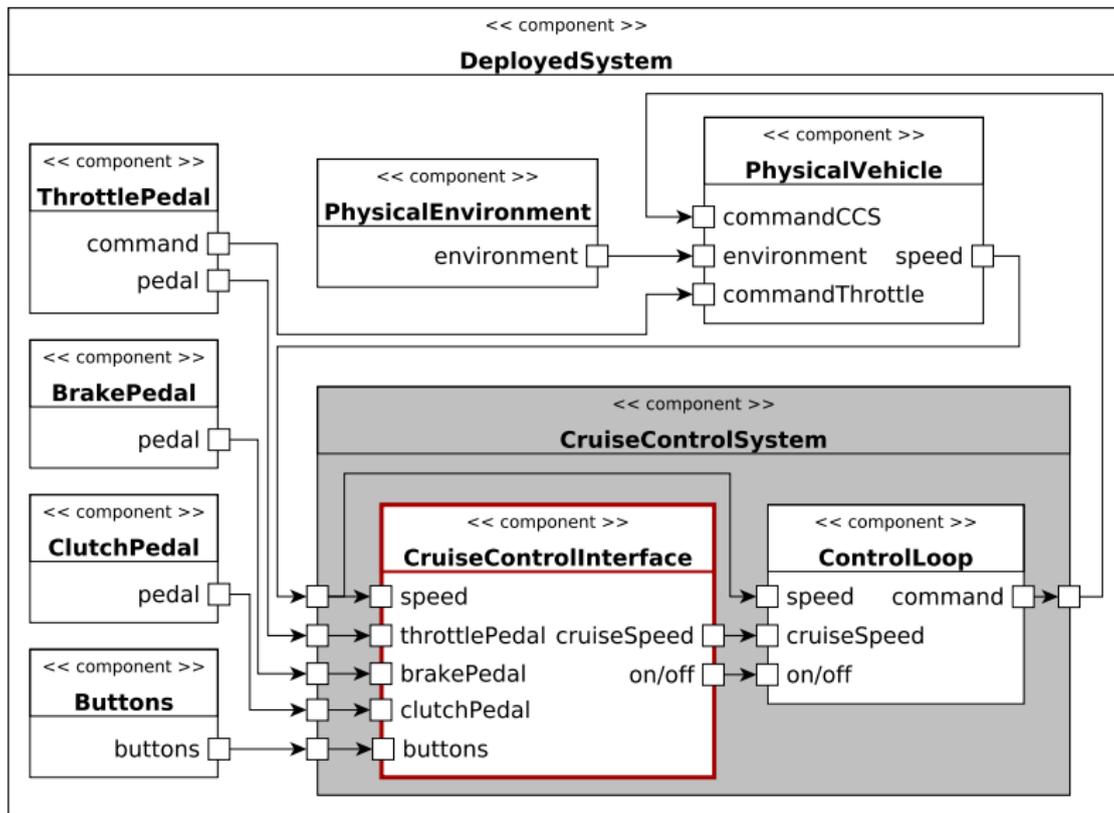


# Cruise Control Overview





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# Cruise Control Interface Requirements

## System requirements

- 1 After the detection of an event that turns the control loop off and until a contrary event is sent, the cruise control interface should not try to send new cruise speed setpoints.
- 2 The cruise speed setpoint should not be below 40 km/h or above 180 km/h.
- 3 When the system is engaged, the cruise speed setpoint should be defined.

## Design model

Made using a UML subset that can be represented by:

- Class diagram
- Composite structure diagram
- State machines

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# UML Observer Automata

## Expressed directly in the design language

- UML class + UML state machine with *fail* states
- Extension of the expression language to read objects of the system and their properties

## Requirements on observer automata

- Read-only access to system objects
- UML observer state machines must be:
  - **Deterministic** to avoid introducing non-determinism in the observed system execution
  - **Complete** to avoid blocking the system execution

## Expressivity = safety properties (something bad happens)

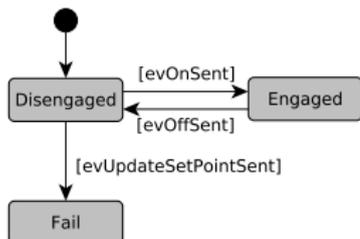
- Analysis of finite execution traces for monitoring (current run)
- Verification problem reduced to a reachability problem (observer *fail* states)

# UML Observer Automata

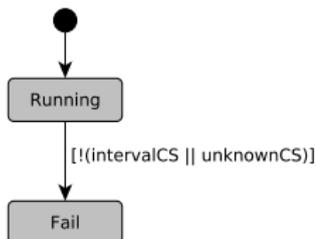
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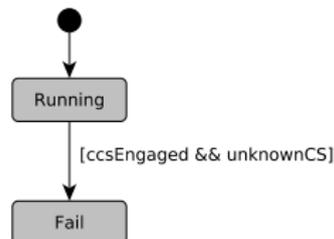
Observer1



Observer2



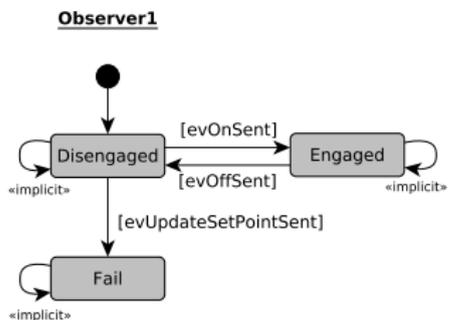
Observer3



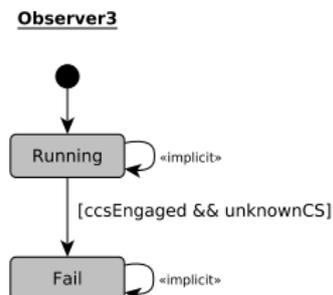
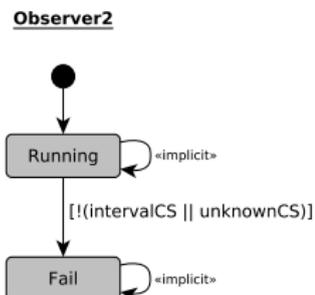
# UML Observer Automata (Interpretation for Analysis Activities)

## Cruise control interface requirements

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«implicit»: Not created by users



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# Synchronous Composition

## Principle

Each time a transition of the system model is fired, each observer automaton also makes a step to follow the system execution.

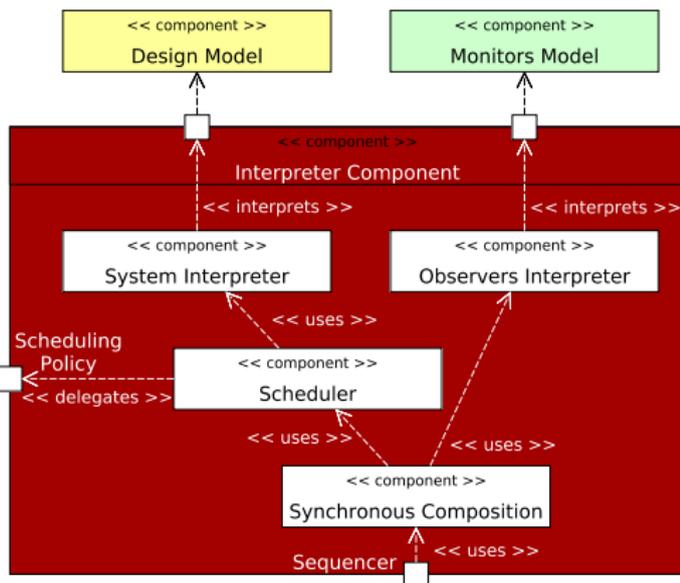
- At each step, a synchronous transition must be fired
- A synchronous transition is composed of:
  - One transition of the system
  - One transition per observer automaton

# Synchronous Composition

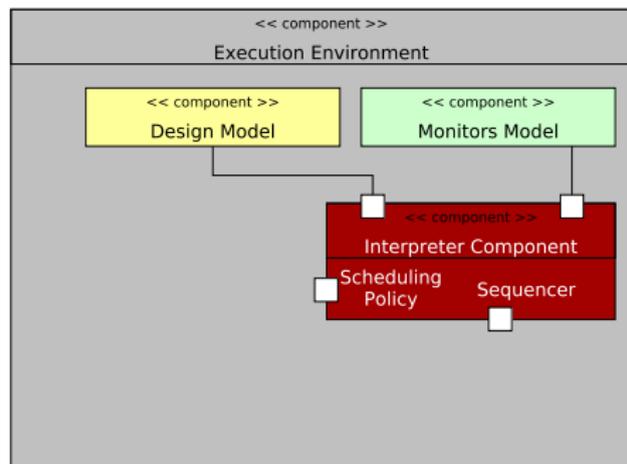
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- At each step, a synchronous transition must be fired
- A synchronous transition is composed of:
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  - One transition per observer automaton
- **The UML semantics extension on which our approach relies**
- **Synchronous transitions are built on-the-fly for an efficient execution**

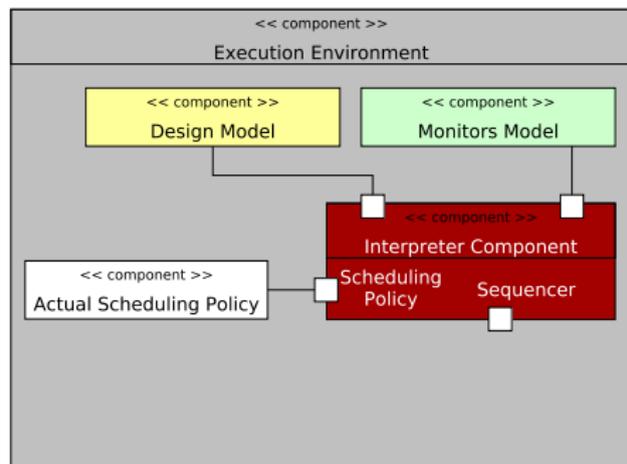


# Runtime Monitoring with UML Observer Automata



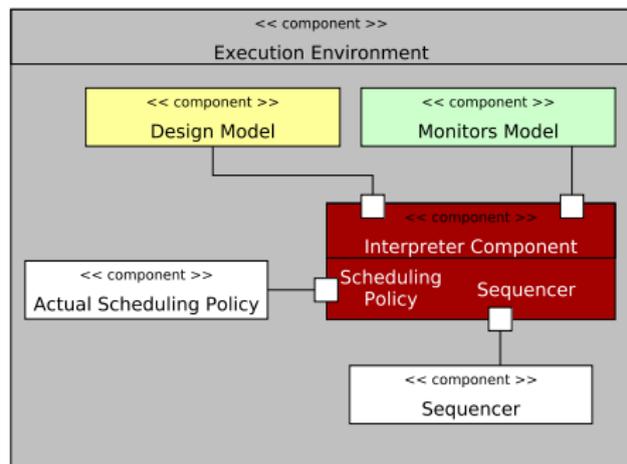
# Runtime Monitoring with UML Observer Automata

- Use the actual scheduling policy (e.g., round robin on active objects)



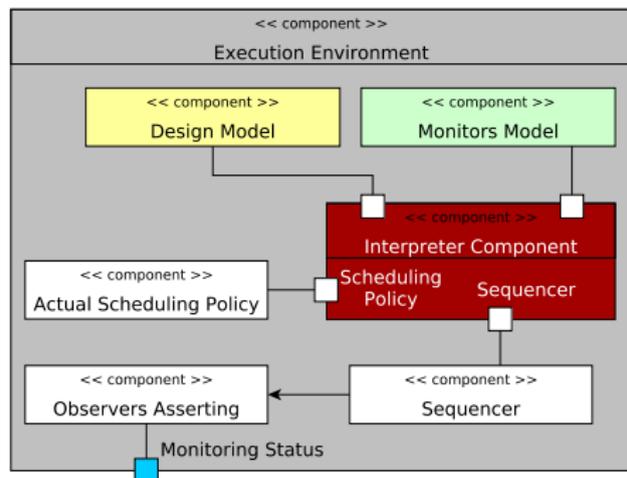
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- Use the actual scheduling policy (e.g., round robin on active objects)
- Use the execution sequencer that fires synchronous transitions in loop



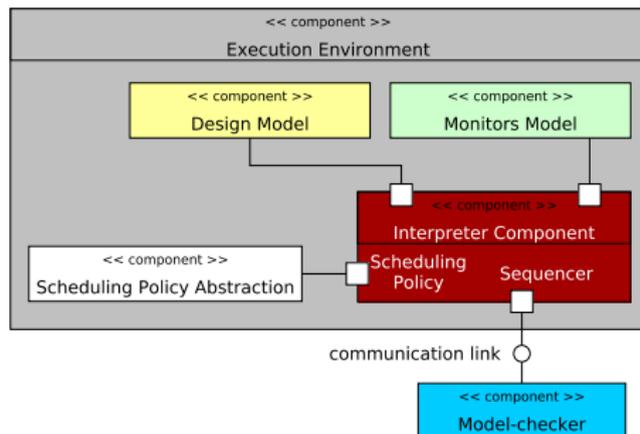
# Runtime Monitoring with UML Observer Automata

- Use the actual scheduling policy (e.g., round robin on active objects)
- Use the execution sequencer that fires synchronous transitions in loop
- Check the current state of each observer at each step



# Additional Usage: Model-checking with UML Observer Automata

- Use an abstraction of the scheduling policy to explore the whole model state-space
- The model-checker only has to use a reachability algorithm
  - `[] !|OBSERVER_FAIL(obs) |`



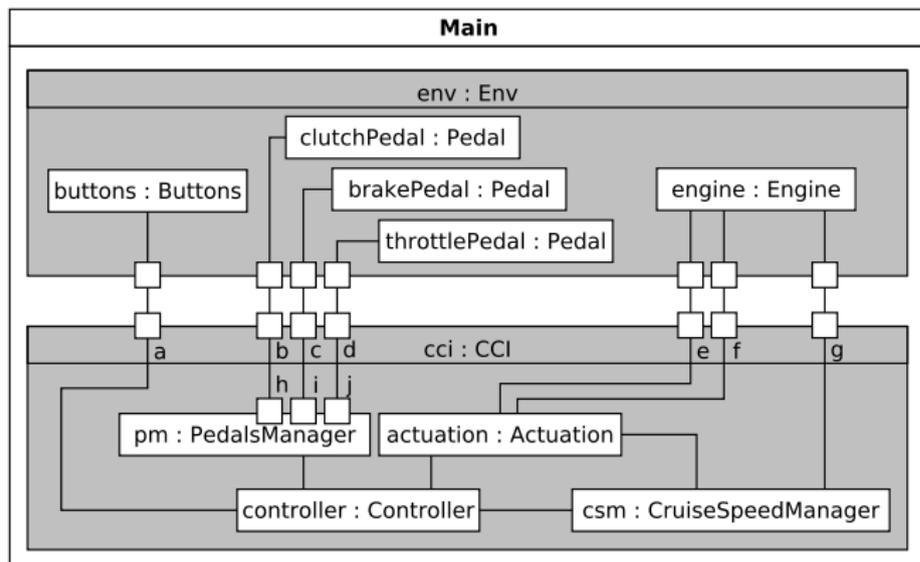
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## Cruise Control Interface Model Under Verification



model under verification = system model + abstract environment model

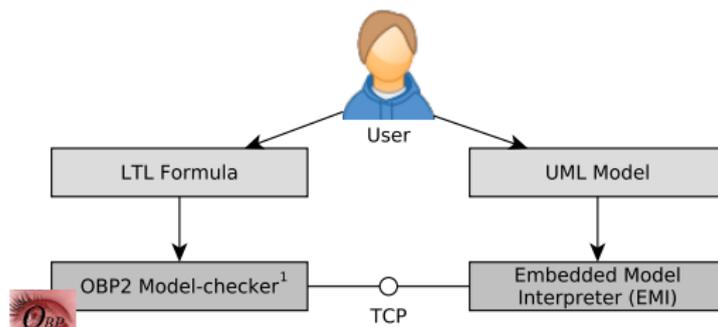


### Names of ports

- a) cciButtonsPort
- b) cciClutchPedalPort
- c) cciBrakePedalPort
- d) cciThrottlePedalPort
- e) cciOnOffPort
- f) cciSpeedPort
- g) cciCruiseSpeedPort
- h) pmClutchPedalPort
- i) pmBrakePedalPort
- j) pmThrottlePedalPort



# Experiments



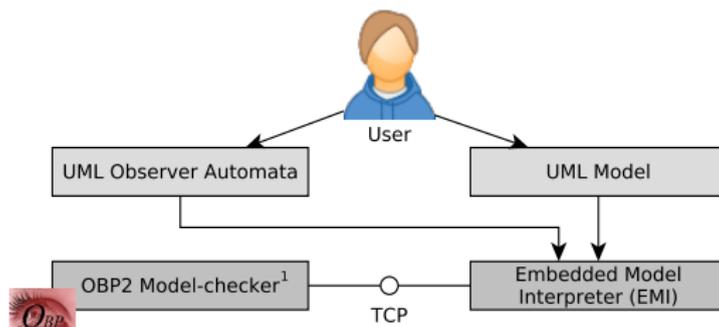
## Experiments

- Compare verification results obtained with:
  - LTL formulae

<sup>1</sup>[Teodorov et al., 2017] <https://plug-obp.github.io/>



# Experiments



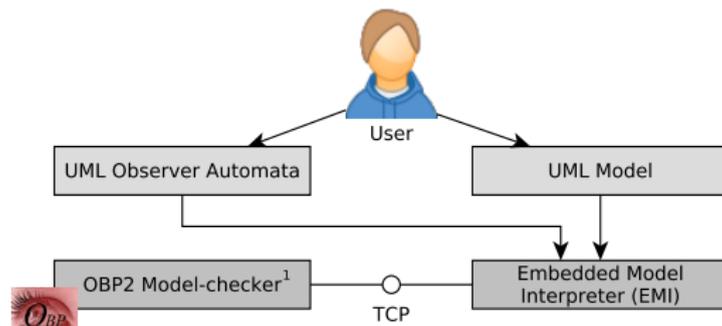
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# Experiments



## Experiments

- Compare verification results obtained with:
  - LTL formulae
  - UML observer automata
- Use to same UML observer automata to make runtime monitoring

<sup>1</sup>[Teodorov et al., 2017] <https://plug-obp.github.io/>



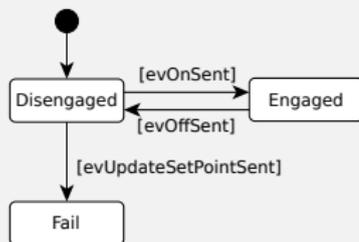
# Model-Checking of the Level Crossing Model

## Expression of properties as LTL formulae

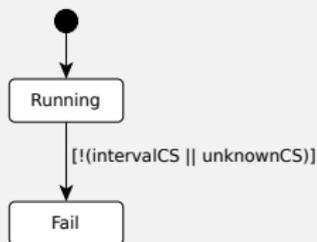
- 1  $\square ( (|evOffSent| \text{ and } !|evOnSent|) \rightarrow (!|evUpdateSetPointSent| \text{ W } |evOnSent|) )$
- 2  $\square ( |intervalCS| \text{ or } |unknownCS| )$
- 3  $\square ( |ccsEngaged| \rightarrow !|unknownCS| )$

## Expression of properties as UML observer automata

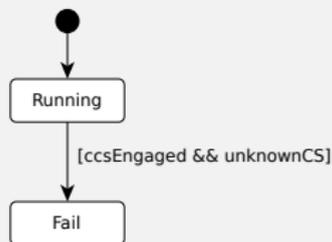
**Observer1**



**Observer2**



**Observer3**





## Results - Model-checking

	LTL Formulae	UML Observer Automata
Property 1	✓	✓
Property 2	✓	✓
Property 3	✗	✗

✓: Property verified

✗: Property violated

### Analysis of the counter-example

Events *resetCS* and *disengage* could be processed in any order  
 ⇒ Bad event interleaving

### Model state-space

46,444,386 configurations linked by 82,734,350 transitions



## Results - Monitoring

	Initial Model	Fixed Model
Property 1	●	●
Property 2	●	●
Property 3	●	●

●: No failure detected

●: Failure detected

### Overhead of the monitoring infrastructure

- Execution performance: +6.5%
- Memory footprint: +1.2%



## Results - Monitoring

	Initial Model	Fixed Model
Property 1	●	●
Property 2	●	●
Property 3	●	●

●: No failure detected

●: Failure detected

### Execution performance

- Estimation of the overhead:

$$overhead \approx 6.5 + \frac{1}{nb\_ao} \sum_{i=1}^N \frac{nb\_states_i}{nb\_outgoings_i}$$

- Relative cost of observer automata decreases as the size of the system model increases.

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- 2 Languages used to express monitors and design models are usually different

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## Proposed solution

- Express properties as UML observer automata directly in the design language
- Embed these monitors with our model interpreter

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## Problems

- 1 Semantic gap between monitors model and monitors code
- 2 Languages used to express monitors and design models are usually different

## Proposed solution

- Express properties as UML observer automata directly in the design language
- Embed these monitors with our model interpreter

## Results

- 1 No more semantic gap
  - 2 Only one language to express system and monitors models
- ⇒ Helps engineers verify and monitor the embedded systems they are designing

# Conclusion

## Benefits

- The same UML observer automata can be used for model verification and runtime monitoring
- The use of formal verification techniques by engineers is facilitated

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## Drawbacks

- Only observed failures can be detected
- Monitoring overhead (does not impede scalability)

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- The same UML observer automata can be used for model verification and runtime monitoring
- The use of formal verification techniques by engineers is facilitated

## Drawbacks

- Only observed failures can be detected
- Monitoring overhead (does not impede scalability)

## Perspectives

- Extend expressivity of guards in UML observer automata
- Integrate other model-based specification formalisms

Thank you for your attention



# Bibliography



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